

THE OPERATING SYSTEM FOR OFFICIALS

Less admin. More officiating.

OfficialOS brings assignments, schedules, routes, closeout, expenses and payment tracking into one operating layer - so officials spend less time reconstructing their work and more time doing it.

Everything around the assignment. Handled.
Built for officials, families, assignors, coordinators and organizers.



THE ADMIN PROBLEM

Information arrives everywhere.

Email, assignor systems, calendars, texts, open-game messages, receipts and payments rarely live in one place.

Assignment
Email or platform

Schedule
Calendar + memory

Mileage
Forgotten later

Payment
Was it received?

THE OFFICIALOS WORKFLOW

One record moves through the entire lifecycle.

1

Receive

Assignments and openings enter the system.

2

Review

Confirm details and resolve uncertainty.

3

Schedule

Calendar, venue, role and conflict context.

4

Work

Know what is next and where to go.

5

Close

Worked, fee, mileage, expense, receipt.

6

Track

Earned, paid and outstanding.

AI

Assignment intake

Structured review keeps source context, catches duplicates and avoids silent AI changes.

CAL

One schedule

Confirmed assignments, holds, venues and calendar conflicts stay operationally clear.

\$

Money clarity

Expected earnings, received payments and outstanding amounts remain separate and visible.

✓

Close Assignments

Confirm what happened once: games, actual fees, mileage, expenses, receipts and payment status.

FAM

Family workspace

Coordinate multiple officials while preserving individual earnings, mileage and payment records.

📍

Routes + opportunities

Use verified venue data and schedule context to understand the day and viable open work.

EMBEDDED INTELLIGENCE

GAMER AI

INSIDE OFFICIALOS



GAMER AI is the intelligence layer, not a separate officiating product. It helps structure incoming assignment information, identify what needs review, compare open games against schedule context and surface actions for the official to approve.

The operating principle is approval-first: AI can explain and recommend; the official decides.

COMMERCIAL MODEL

Starter organizes. Pro automates.

The free tier remains genuinely useful. Paid value begins where automation, intelligence, coordination and advanced recordkeeping start saving time or protecting money.

STARTER

OfficialOS Starter

Free - manual organization

- ✓ Manual assignment entry
- ✓ Basic schedule and calendar workflow
- ✓ Basic Close Assignments
- ✓ Basic earnings awareness
- ✓ Manual Share Day
- ✓ Single-official organization

PRO

OfficialOS Pro

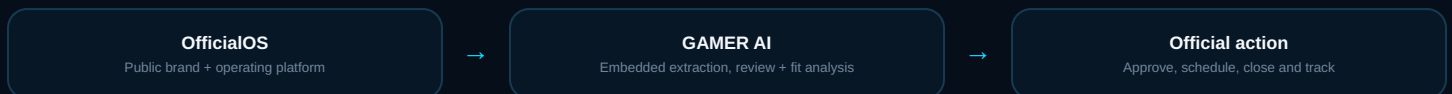
Automation + intelligence

- ✓ GAMER AI extraction, review and opportunity analysis
- ✓ Advanced routing and mileage intelligence
- ✓ Expenses, receipts and payment follow-up
- ✓ Family / multi-official workspace
- ✓ Saved distribution lists
- ✓ Full reports, exports and tax-ready records

Product boundary: Starter proves the value of keeping officiating administration in one place. Pro earns its price by reducing repetitive work, surfacing viable opportunity, strengthening recordkeeping and coordinating more complex workflows.

PRODUCT ARCHITECTURE

OfficialOS owns the platform. GAMER AI powers the intelligence.



CORE PROMISE

Everything around the assignment. Handled.

OfficialOS is designed to support the administrative life of officiating across sports without trying to manage the game itself.